

Product description

VESA blocks are made of wood, entirely made in Switzerland. The set contains 12 wooden cubes engraved on 6 sides. This manual will give you an explanation of its utility and contribution to learning on each side. However, there are many ways to play with VESA cubes. Each side of the cube stimulates one or more of the child's faculties in terms of both touch and cognitive development, suitable from 18 months.

Our goal is to allow you a moment of sharing and exchange in order to accompany the child in his development while having fun. First, observe how your child uses the cubes and then focus on the cognitive aspects of the faces.

Precautions

We would like to point out here that our product is made of untreated beech wood. The corners are sanded to avoid any risk of injury. However, we recommend that you supervise your child regularly, especially if he or she is playing in interaction with other children.

Description of the faces

Puzzle

The objective of these faces is to reproduce the 12-piece puzzle using the given model (see box cover). The idea is to familiarize the child with the assembly of several elements in order to reproduce a defined image.

Examples of games:

- Complete the puzzle alone or with an adult
- Describe the elements present on the puzzle

Illustration

The illustrations improve the child's visual abilities and knowledge of the fruits and vegetables grown in Switzerland by season.

Examples of games:

- Find the name of the fruit or vegetable
- Separate fruit from vegetables
- Rank fruits and vegetables in order of preference

Word

This side contains the name of the fruit or vegetable on the "illustration" one on the other side of the cube. The fruit or vegetable is translated into French, German and English. The aim is to develop word learning and to have a first contact with other languages.

Examples of games:

- Memorize words in foreign languages
- Repeat the words aloud

Alphabet

This side contains the letters of the alphabet. The aim is to familiarize the child with the letters and learning the alphabet.

Examples of games:

- Make the entire alphabet
- Find the letters that are part of the first name, last name, etc.

Number

This side contains a number from 1 to 12. The objective is to make the link between the number and the amount of symbols present on the "season" side. This face improves the child's mathematical abilities.

Examples of games:

- Count the number of corresponding symbols on the "season" side
- Find the number corresponding to the child's age
- Sort the cubes (e. g. even / odd number)
- Adding and subtracting

Season

This side contains one or more symbols representing the season in which the fruit or vegetable grows. The objective is to find the number of symbols on the face, which defines the number that is written on the opposite face.

Examples of games:

- Sort cubes by symbol type
- Count the number of symbols
- Find the season represented by the symbol

Impacts on child development

The development of fine motor skills

From the age of 18 months, the child can start to handle objects such as turning the pages of a book or putting coins in a piggy bank. He can also start creating towers or structures of a few blocks. As a result, his hands do two distinct activities, one stabilizes while the other manipulates. At this stage, the child playing with the VESA cubes begins by learning to manipulate them and make some constructions.

Sensory and perceptual development

From 1 to 2 years old, the child likes to look at the images and is already able to identify some of them. It is the faces with illustrations that will be most used by children in this age group. Let your child turn all sides over on the "illustration" one and see if he or she recognizes any fruits and vegetables. Then ask him or her what is the name of the fruit on one of the cubes and so on. Don't worry, if you don't recognize the illustration, the reverse side specifies its name.

Language development

From 2 to 3 years old, the production of the child's words accelerates at a rapid rate. On average, a child in this age group can pronounce 500 words but understands more. He is able to make simple sentences to make himself understood. This side is ideal for teaching the child the pronunciation of the names of the illustrated fruits and vegetables. Start by showing him the "illustration" side by asking him which fruit or vegetable it is. Then help him or her to pronounce the desired word correctly in the three languages mentioned.

Social development

From 4 to 5 years old, the child interacts naturally with other children. Generally, before this age, cooperative games should be supervised by an adult. It is also around this age that the child begins to discipline himself and manages to make compromises. There is no particular face to improve social development, this is done either with an interaction with a carer or with another child.

Cognitive development

From 5 to 6 years old, the child's thinking gradually becomes more logical and more details such as hair, hands, trunk, double limbs, neck, etc. can appear on his drawings. From this age, the child can complete most of the puzzle alone. In addition, if you direct the child to start counting the number of symbols of the seasons on the faces, after some time and some clues, he will be able to recognize that the number obtained corresponds to the number of the "number" face.

made in Switzerland



vesa

A thousand and
one ways to play
with a peaceful mind

